

www.linedancerweb.com www.linedancefoundation.com www.kingshilldanceholidays.com.

La Vita E Bella

32 Count 4 Wall Improver Level Dance. Choreographed by: Sandra Schuler (CH) Feb 2024 Choreographed to: La Vita E Bella by Giovanni Zarrella Intro: 16 Counts. Start at approx 10 secs.

Remember to Vote for your favourite dances in the Linedancer Charts.

SEC 1 WALK, WALK, CROSS SAMBA, CROSS, ¼ TURN BACK, CHASSÉ

- 1-2 Step RF forward, step LF forward
- 3&4 Cross RF over LF, step LF to left side, recover weight on RF
- 5-6 Cross LF over RF, turn ¹/₄ left stepping RF backward (9:00)
- 7&8 Step LF to left side, put RF next to LF, step LF to left side

SEC 2 CROSS, SIDE, ¼ SAILOR TURN, STEP ½ TURN, STEP, TOUCH

- 1-2 Cross RF over LF, step LF to left side
- 3&4 Cross RF behind LF, turn ¼ right stepping LF next to RF, step RF forward (12:00)
- 5-6 Step LF forward, turn ½ right on both feet (weight at the end on RF) (6:00)
- 7-8 Step LF forward, touch RF beside LF
- Restart Here on Walls 2 and 6

SEC 3 DOROTHY STEP, SKATE, SKATE, SHUFFLE FORWARD, STEP 1/2 TURN

- 1-2& Step RF diagonal R forward, lock LF behind RF, step RF diagonal R forward
- 3-4 Skate LF forward, skate RF forward
- 5&6 Step LF forward, put RF next to LF , step LF forward
- 7-8 Step RF forward, turn ¹/₂ left on both feet (weight at the end on LF) (12:00)

SEC 4 SIDE ROCK CROSS, SIDE ROCK STEP, 1/2 TURN BACK, 1/4 TURN SIDE, ROCK

- 1&2 Step RF to right side, revover weight on LF, cross RF over LF
- 3&4 Step LF to left side, recover weight on RF, step LF forward
- 5-6 Turn ¹/₂ left stepping RF backward, turn ¹/₄ left stepping LF to left side (3:00)
- 7-8 Step RF forward, recover weight on LF
- TagAt the end of wall 4

STEP, TOUCH, BACK, TOUCH

- 1-2 Step RF forward, touch LF beside RF
- 3-4 Step LF backward, touch RF beside LF



Linedance Foundation, Linedancer, 166 Lord Street, Southport, United Kingdom, PR9 0QA. Email: scripts@linedancerweb.com www.linedancefoundation.com www.linedancer-radio.com kingshilldanceholidays.com crystalbootawards.com