Everything You Are
32 Count, 4 Wall, Intermediate
-


Start after 16 Counts

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1-8 Step forward, Cross, Back, 1/4 R Step Side, Behind, 1/4 R Step Forward, Cross Rock, Recover, And Cross \(1 / 4\) R, Side
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## 1 Step L forward

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2\&3 Step R across L, Step L back, \(1 / 4\) Turn R step R to R side (03.00)
4\&5 Step L behind R, ¼ Turn R step R forward, Cross Rock L forward (06.00)
6\&7 Recover on R, Step L next to R, Step R across L
8\& \(\quad 1 / 4\) Turn R Step L back, Step R to R side (09.00)
Restart here during Wall 4
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9-16 Forward, 1 ¼ Turn L, Rock Back, Recover, Hip Sways, Side, Behind, 1/8 L step Forward
1 Step L forward
2\&3 $\quad 1 / 2$ Turn L step R back, $1 / 2$ Turn L step L forward, $1 / 4$ Turn L step R to R side (06.00)
4\& Rock L back, Recover on R
5-6 Step $L$ to $L$ side and push hip $L$, and $R$
7 Step L to L side
Restart here during Wall 2
8\& $\quad$ Step R behind L, Step L 1/8 Turn L (05.00)
17-24 Prissy Walks, Mambo Step, Sweep Sailor Step 3/8 Turn R, Cross, Side
1-3 Step R across L, Step L across R, Step R across L
4\&5 Rock L forward, Recover on R, Step L big step back
6\&7 Sweep R behind left with 3/8 Turn R, Step L next to R, Step R forward (09.00)
8\& Sweep L forward and step across R. Step R to R side
25-32 Behind with Sweep, Behind, Side, Forward. Runs Forward, Step Forward, Pivot $1 / 2$ R, Step Forward, Spiral Turn L
1 Step $L$ Behind $R$ and sweep $R$ back
2\&3 Step R behind L, Step L to L side, Step R forward
4\& Run forward with L, R
5-7 Step L forward, Pivot $1 ⁄ 2$ Turn R, Step L forward $(03,00)$
8\& Step R forward, Spiral Turn L
Easier Option Step forward, Hold

## Restarts

During Wall 2 after count 15 Add these steps: (facing the 9 o'çlock wall)
8 Step R next to $L$ and start again with count 1
During Wall 4 after count $8 \&$ Start again with count 1
Ending Last wall starts on the 9 o'çlock wall
Dance up to count 8 \& Then step forward on $L(1)$, Cross R over $L$ and make slowly $1 / 2$ Turn $L$ to
face the front Wall $(2-4)$
Note When Using the Film Version start right after the Heavy Beat $1 \& 2 \&$ then start with 1
Ending is after count 16 (make the Prissy walks to the front wall)

